Leads towards a sane ending of transferring attention to your boss.

Do not change with sanity level right now- perhaps in future

characters are normal

Vague illusions

Move towards endings

- Insane help god

-Put onto boss attention of the god (ritual) \*Main\*

-Insane asylum

Dialogue can tell of idea to give boss attention

How to start the ritual

What you will need

Progression with customers

Customers may sell items needed

Possibly need certain stress level to get options/ specific dialogue

More specific dialogue number in excel sheet

Figure out how each customer will help.

Will human normal customers know anything?